Phone: E-mail: Website:

(613) 661 -3001 levigratton@gmail.com ca.Iinkedin.com/in/levigratton

Levi Gratton 3D Modeling +Animation+ Graphics+ Audio & Video

 PROFILE I am a driven and passionate person who has a strong desire to create recognizable, memorable content. I am always seeking to increase my skills, and perfect my work. I've placed on the Dean's List, as well as maintained a consistent

4.0 GPA. I continue to learn different techniques beyond the college environment and keep my mind and techniques

open to change and adaptation to find the best hybrid. I am a huge fan of the media of production, from movies to games, from graphic novels to cartoons. I seek to both enjoy, and absorb as much as possible.

SKILL SET

Art Skills:

3D Character Modeling, 3D Asset Creation, 2D/3D Animation, Texturing, Compositing, Lighting, UV Unwrapping, Character Rigging, Animatic/Leica Reels, Storyboarding, Web and Graphic Design, Audio Editing, Video Editing.

Software Skills:

Animation: Game Design:

3D Modeling: Video Editing: Audio Editing: Texturing/HDRs:

Programming/Scripting:

WORK EXPERIENCE

*Loyalist College*

Autodesk XSI:Softimage, Autodesk Maya, Adobe Flash Professional, Adobe Director

Unreal Developer's Kit, Unity 3D, CryENGINE Autodesk XSI {SoftimageL Autodesk Maya, Blender Adobe Premiere Pro, Adobe After Effects, Blender VSE Adobe Audition, Audacity, Garage Band

Adobe Photoshop, Pixelogic Zbrush, HDRshop, Photomatix Pro

HTML, VBScript, Javascript, ActionScript

***Teaching Assistant (July 2013- August 2013)***

Taught basics of animation and game design, designed and presented course content, dealt with students ranging in age from 8 to 16, worked with faculty and alone to provide interesting lessons.

*Canadian Forces Base Trenton*

***Animation Team Lead (March 2013- April2013)***

Served as team lead for movie project, supervised and worked on animation, rigging, VFX, compositing, rendering, texturing, UVing and packaging. Worked closely with Canadian Military.

*MMO Reporter Network*

***Digital 3D Animator and Effects Compositor (June 2012- November 2012)***

In charge of creating, modeling and editing 3D logos. Handled all compositions, VFX and animation.

*ReVue Design* & *Communications*

***Social Media Manager and Branding Assistant (February 2010- July 2010)***

Market research, rebranding, digital presence management, print logo and webpage design.

EDUCATION

Advanced Diploma, Animation and Game Design (In progress- 2nd year)

Loyalist College of Arts and Technology (2011- 2013)

General Arts and Sciences University Prep

Loyalist College of Art and Technology- Dean's List (Graduated 2011)

References and CV Available Upon Request